



Feature-flags & Phased rollouts

Controlled service modifications

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Controlling change

Scenario

- Day 1, you build a service
 - It configures a "backbone" interfaces
- Day 2, deploy service in network
- Day 3, someone requires changes to the service
 - MTU should be 9100 instead of 1500!

... how to change the service?

Two approaches

Naïve approach

Feature-flag approach

Naive approach

- 1. Change service configuration template
- 2. git commit
- 3. Deploy new version of your NSO service package
- 4. re-deploy service instance

→ new config now active in network

```
<devices xmlns="http://tail-f.com/ns/ncs">
           <device tags="nocreate">
                <name>{/device}</name>
                <config tags="merge">
                    <interface-configurations xmlns="http://cisco.com/ns/yang/Cisco-IOS-XR-ifmgr-cfg">
                        <interface-configuration>
                            <active>act</active>
10
11
12
13
14
15
                            <interface-name>{/interface}</interface-name>
                            <description>Link to {/remote/device} [{/remote/interface}]</description>
                            <mtus>
                                <mtu>
                                     <owner>{$INTERFACE TYPE}</owner>
                                     <mtu>9100</mtu>
                                </mtu>
                            </mtus>
                            <shutdown tags="delete" when="{/shutdown='false'}"/>
                            <!-- ... other config stuff ... -->
                        </interface-configuration>
                    </interface-configurations>
                </config>
           </device>
       </devices>
26 </config-template>
```

<config-template xmlns="http://tail-f.com/ns/config/1.0">

Testing a naïve change

- Changing value from (default)
 1500 to 9100 is simple
- No extra test case
 - just check that it works with 9100

- 1 boolean = 2 values -> 2 test cases
- 1^2 = 2
- $2^2 = 4$
- \cdot 3^2 = 8
- · 4^2 = 16
- \cdot 5² = 32
- \cdot 6^2 = 64
- \cdot 7² = 128
- \cdot 8^2 = 256



LOADED GUN

- Gun is loaded from:
- package deploy
- · ... until...
- service re-deploy

time —









andy@nso> configure
Entering configuration mode private
[ok][2020-05-25 11:38:41]

[edit] andy@nso% set backbone-interface ABC-CORE-1 et-3/2/1 description "Link to FOO-CORE-1" [ok][2020-05-25 11:38:52]

[edit] andy@nso% commit

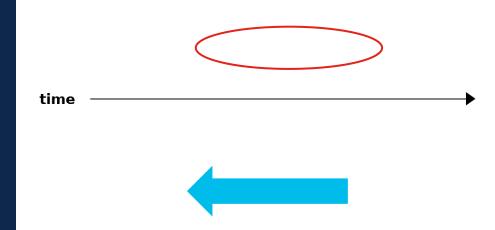




No revert

- Template change + re-deploy moves forward
- No way back

Selective rollback is optimistic



Feature grouping

- we implement feature A and feature B
- both are merged to master & deploy new NSO package
- service re-deploy deploys both A & B
 - impossible to selectively enable A or B
 - if A or B causes problems we need to roll back both
- BAD: feature A & B have inadvertently been grouped together
 - development time is tightly coupled to operations

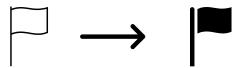
Goals

- Allow (reasonable) testing
 - Avoid combinatorial explosion
- No loaded gun
- Going backwards / rollback
- No grouping of features
- Loose coupling between development & operations

Feature flags

Feature-flags

- well known concept in software development
- move introduction of change from commit/deploy time to run time
 - temporal decoupling of development and operations!!!
- focus on transition / change
 - limited life time



```
key "device interface";
// other things
container feature-flags {
  leaf high-mtu {
    type boolean;
    description "Enable new high MTU (9100). Disable for old MTU (1500)";
    default "false";
```

Emphasize old -> new transition

list backbone-interface {

```
<device tags="nocreate">
            <name>{/device}</name>
            <config tags="merge">
                <interface-configurations xmlns="http://cisco.com/ns/yang/Cisco-IOS-XR-ifmgr-c</pre>
                    <interface-configuration>
                        <active>act</active>
                        <interface-name>{/interface}</interface-name>
                        <description>Link to {/remote/device} [{/remote/interface}]</description</pre>
                        <mtus>
                             <mtu>
                                 <owner>{$INTERFACE TYPE}</owner>
                                 <mtu when="/feature-flags/high-mtu='true'">9100</mtu>
                             </mtu>
                        </mtus>
                        <shutdown tags="delete" when="{/shutdown='false'}"/>
                        <!-- ... other config stuff ... -->
                    </interface-configuration>
                </interface-configurations>
            </config>
        </device>
    </devices>
</config-template>
```

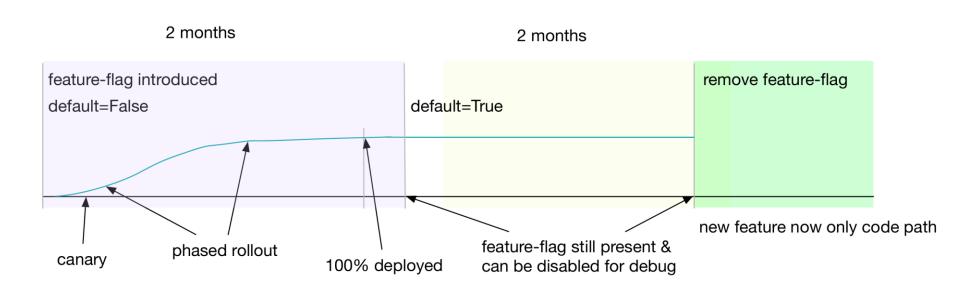
<config-template xmlns="http://tail-f.com/ns/config/1.0">

<devices xmlns="http://tail-f.com/ns/ncs">

Sociotechnical

- technically, FF is just another input
- NSO won't treat it differently
- difference is in concept
 - clear life cycle for FF
 - introduce FF for change transition
 - when done, remove FF
 - keeps down input / permutations over time

Feature-flag life cycle



Anti-pattern

- could add MTU leaf
- allows any value in range
- BAD many test cases
- Reduce choices!
- 1500 or 9100!

```
list backbone-interface {
  key "device interface";
 // other things
  leaf mtu {
    type uint16 {
      range "1500..9100";
    description "MTU of service";
    default "1500";
```

Anti-pattern

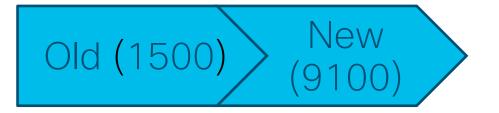
- Reduction to choice of 1500 or 9100
- Still, new config knob
- Over time, new knobs lead to combinatorial explosion
- Focus on transition!

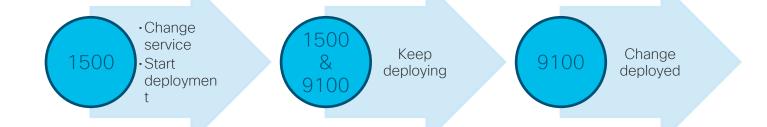
```
list backbone-interface {
 key "device interface";
 // other things
 leaf mtu {
   type uint16 {
     range "1500 | 9100";
   description "MTU of service, either
           1500 (old) or 9100 (new)";
   default "1500";
```

Feature-flag!

- Boolean choice
- Focus on transition

```
list backbone-interface {
 key "device interface";
 // other things
 container feature-flags {
   leaf high-mtu {
     type boolean;
     description "Enable new high N
     default "false";
```

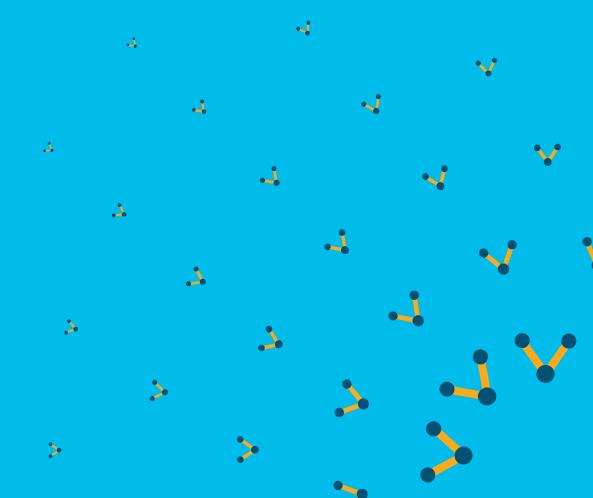




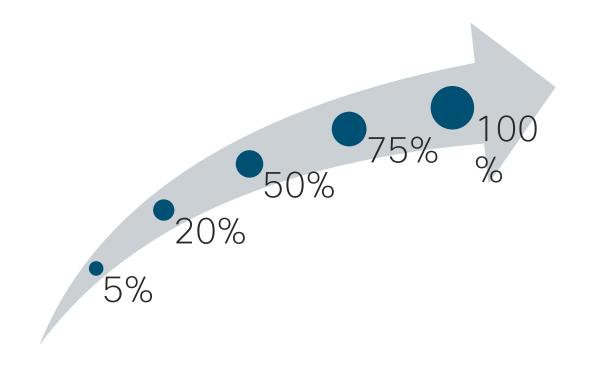
Summary

- · Change is natural in life cycle of a service
- For robust operations we must have control of change
- Use feature-flags to gain control
- Focus on:
 - Simple choice
 - Transitional nature

Phased rollouts



Phased rollout of interface service



request backbone-interface * * re-deploy

```
kll@ncs> configure
kll@ncs% edit backbone-interface FOO-CORE-1 et-3/2/1
kll@ncs% set feature-flags high-mtu true
kll@ncs% commit
[ok]
kll@ncs%
```

Errors & configuration validity

- configuration commit only includes syntax and semantic checks
 - an empty configuration is valid
 - but would lead to unhealthy device / service



Service health

- need to understand if service is healthy
- monitor operational state of service
 - is BGP neighbor up?
 - is interface up?
 - can we ping?
- service specific! not generic...

Service health via self-test

- YANG action
- Commonly called "self-test"
- Placed under service
- Return common data structure
 - Can return service specific things too
 - Must return "success" leaf
 - In my example...

```
list backbone-interface {
  action self-test {
    tailf:info "Perform self-test of the service";
    tailf:actionpoint "backbone-interface-self-test";
    output {
        type boolean;
      container interface {
      container is-is {
```

```
class Selftest(Action):
    @Action.action
    def cb action(self, uinfo, name, kp, action input, action output, trans):
        service = ncs.maagic.get node(trans, kp)
        log.info("self-test for {} {}".format(service.device, service.interface)
        dev = root.devices.device[service.device]
        os = utils.get dev os(dev)
        action output.success = False
        if os == DeviceOs.SROS CLI:
            intf = dev.live status.router['Base'].interface[service.interface]
            if intf.oper state == "Up":
                action output.success = True
```

- ... and some Python to back it up
- Read live-status from device
- Evaluate operational state
- Set success leaf and return

Procedure Get service instance Check Go to next health instance · Bad -> Skip x400 Check Flip featurehealth flag Bad -> flip back

Feature-flag flipper

- Flipping feature-flags is a monotonous task
- ... a task for a computer

- I think there should be a package to help out
 - Summarizing feature-flag rollout
 - Flipping feature-flags in controlled manner

```
show feature-flags feature-flags
  feature-flag
                                                                          progress
                                                         type
  /infrastructure/base-config/feature-flags/foobar
                                                         false-to-true
                                                                               73%
  /infrastructure/backbone-interface/feature-flags/bar |
                                                         false-to-true
                                                                               14%
show feature-flags instances
 instance
                                                                      type
                                                                                      value
  /infrastructure/base-config{901-R1-2053}/feature-flags/foobar
                                                                      false-to-true
                                                                                      false
  /infrastructure/base-config{901-R1-2054}/feature-flags/foobar
                                                                      false-to-true
                                                                                      true
  /infrastructure/bb-intf{901-R1-2053 et-9/0/0}/feature-flags/bar
                                                                      true-to-false
                                                                                      false
  /infrastructure/bb-intf{901-R1-2053 et-10/0/0}/feature-flags/bar
                                                                      true-to-false
                                                                                      true
```

A mock-up of a feature-flag navigator

Summary

- Change is natural in life cycle of a service
- For robust operations we must have control of change
- Use feature-flags to gain control
 - Simple choice
 - Transitional nature

- Phased rollouts through service health
- Automate rollout & flipping feature-flags



Backup slides / details



FF placement

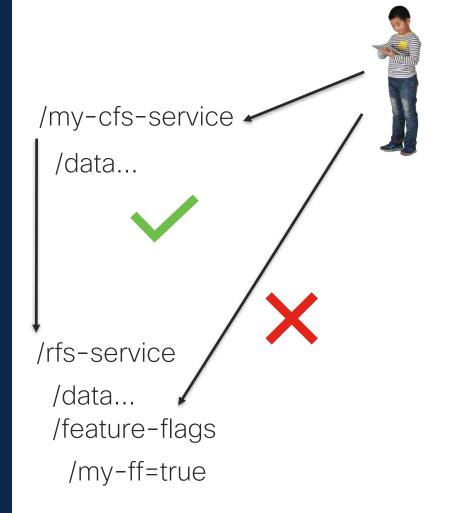
Where to place feature-flags?

- Under service
 - What I've shown so far

Separate config tree

FF in stack

- Avoid user directly modifying RFS that was created by CFS
- Expose FF in CFS!



FF in stack

- Avoid user directly modifying RFS that was created by CFS
- Expose FF in CFS!

```
/my-cfs-service
 /data...
 /feature-flags
  /my-ff=true
/rfs-service
 /data...
 /feature-flags
  /my-ff=true
```

Separate FF tree

- Place FF in separate tree
 - Avoids refcount/ownership issues
- Use kickers to trigger service re-deploy